RMK TOY HACKATHON
IN COLLABORATION WITH VIRTUSA
To develop Online Games and Toys to reflect Indian ethos and values
Submit a 10 minutes video, describing design process, working principle, algorithm/technical notes followed by the demonstration of real prototype of the product.

Prizes
First Prize Rs. 25,000
Second Prize Rs. 15,000
Third Prize Rs. 10,000

Participants
II, III & IV year B.E./ B.Tech Students of RMK Group of Engineering Institutions

Instructions
- 6 students per team and a Faculty/Industry Mentor
- Maximum number of Teams per Department
  - 3 Teams - 60 intake Department
  - 6 Teams - 120 intake Department
  - 9 Teams - 180 intake Department
- Language for description is English
- Choose Simple, Innovative, Low cost, Ideal design for children.
- Mention the approximate making cost
- Decision of Organizing Committee is final
- Shortlisted teams need to demonstrate the product in front of Jury members through online mode on 03.10.2020 (Saturday)
- For any queries contact us @ toyhack@rmke.ac.in

Registration
For registration and video submission visit https://forms.gle/WrEdb6MaV5W15S1B6
Registration Closes on 30th September 2020